

2008 IEEE International Symposium on Workload
Characterization

On the Representativeness of Embedded Java Benchmarks

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Motivation

- **Ubiquitous computing – PDAs, cell phones (blackberries & iPhone), iPod, TiVo**
- **Java**
 - Increased complexity => Abstraction
 - Security – less danger of dangling pointers
 - Portability across ISAs and architectures.
 - Quick churn rate.

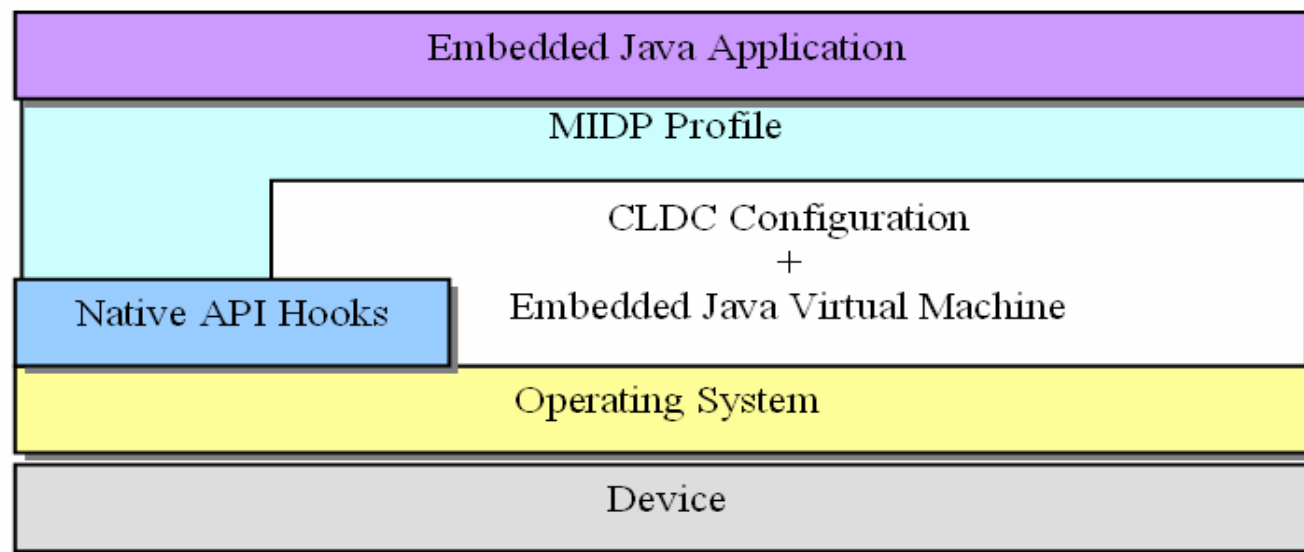
Motivation

- **Uniqueness of Embedded Java application and VM**
 - JITs and HotSpots don't work => interpretation
 - Long running applications rare
- **Very few studies on embedded Java**
 - Better benchmarks => better analysis => better design decisions

Trivia

- **Java enabled cell phones - 789 million units in 2007, 1.17 billion in 2010** *[Gartner 2006]*
- **At least five mobile architectures in large corporation** *[Gartner 2006]*
- **A third of current application will be discarded by 2009** *[Gartner 2006]*

Layers in embedded Java.



Objective

- **Benchmarks - very important - but how representative are popular embedded Java benchmarks?**
- **Do embedded benchmarks differ from desktop/client side Java benchmarks?**

Embedded Java

- **Embedded Java benchmarks**
- **52 real world applications (games, browser, graphics etc)**
- **ARM optimized VM from Samsung**
- **IBM J9**

<i>Benchmark</i>	<i>Source</i>
EmbeddedCaffeineMark 3.0	Pendragon Software
MIDPMark	Digital Bridges
Morpmark	Morpheme
GrinderBench	EEMBC

<i>TestName</i>	<i>Description</i>
Chess	Chess playing solver (3 games, 10 moves)
Crypto	Encrypts/Decrypts a small text document with a set of crypto algorithms (DES, IDEA, Blowfish, Twofish)
XML	Parsing and manipulation of a small XML document
Parallel	Mergesort, Matrix multiply using multiple threads for execution
PNG	Decodes a PNG graphic image (doesn't use graphical display, just the decoding only)
RegEx	Parses a file using regular expressions

Desktop Java benchmarks

- **SPEC jvm98**
- **DaCapo**

Experimental setup: Tool chain

- ***ARM* family – ARM 9**
- **CLDC KVM 1.03 optimized by Samsung**
- **Sprint Wireless Toolkit**
- **JVMPI,JVMTI – instrumentation interface to Java**
- **IBM J9**

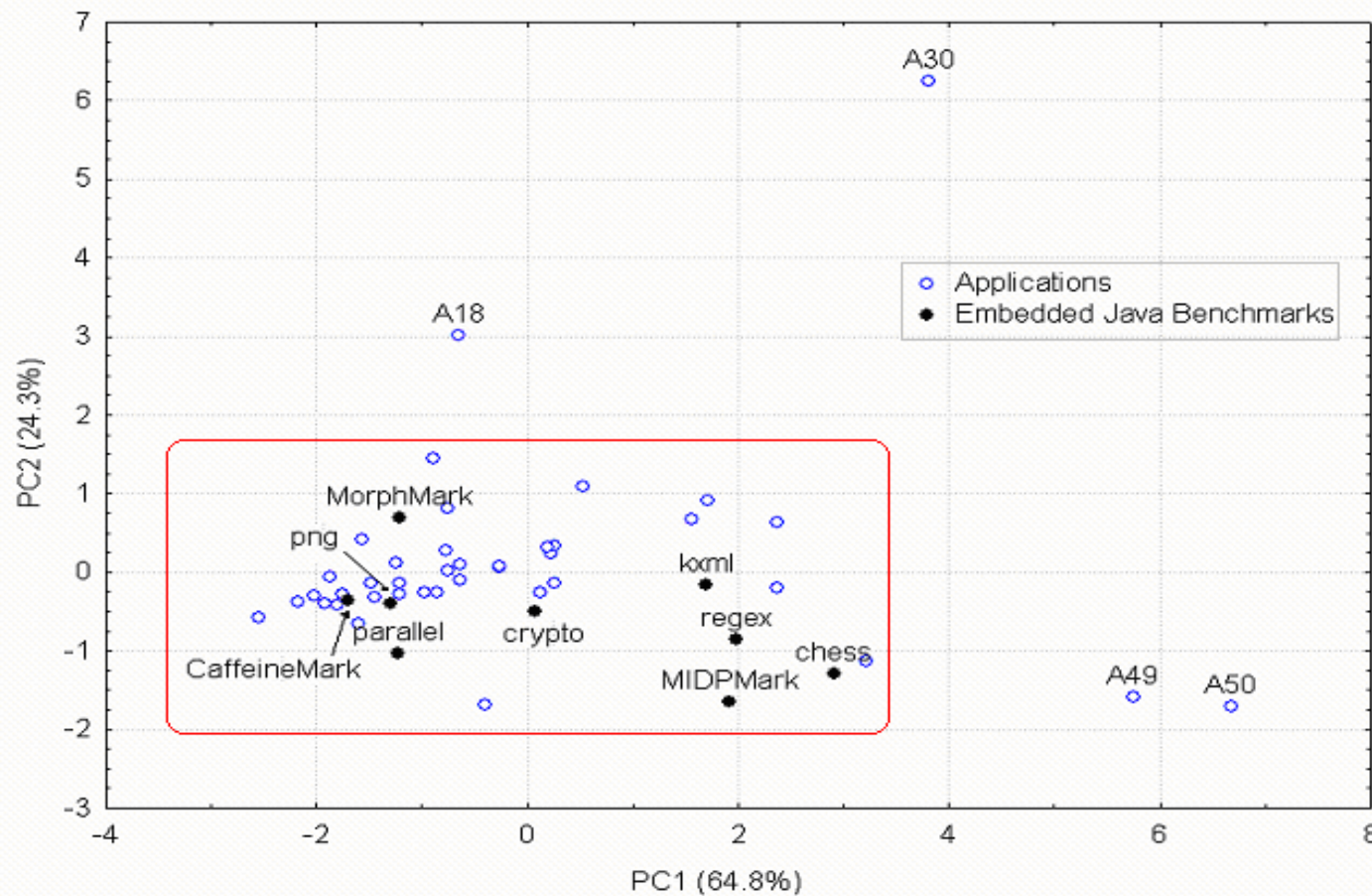
Evaluation Process

- **Collect metrics – 3 categories**
 - Code Complexity, Object management, Code reuse
- **Use Principal Component Analysis to reduce the dimension space**

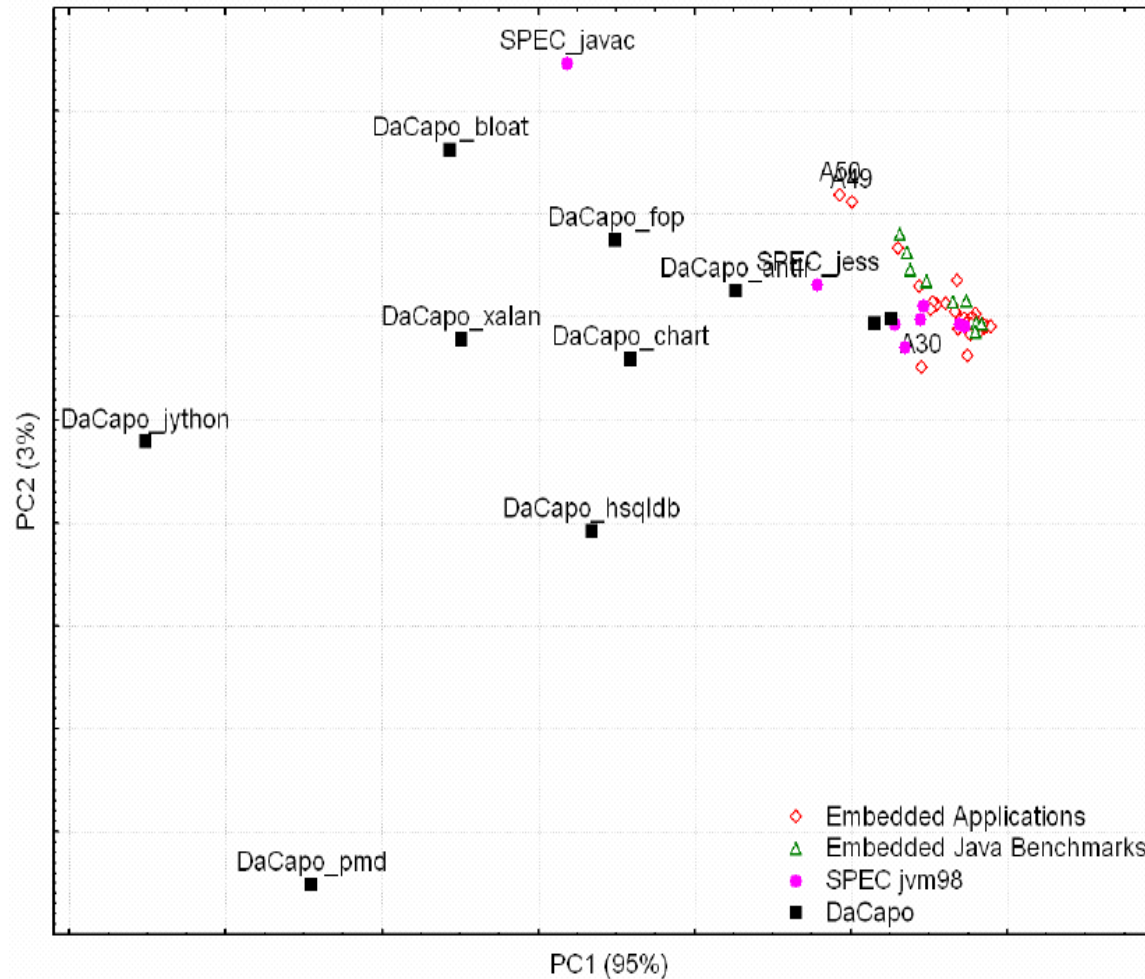
Code Complexity – CK metrics [Chidamber et al]

- **WMC (Weighted Methods per Class)**
- **DIT (Depth of Inheritance Tree)**
- **NOC (Number of Children)**
- **CBO (Coupling Between Objects)**
- **RFC (Response for a Class)**
- **LCOM (Lack of Cohesion)**

Code Complexity – Embedded Java



Code Complexity – Desktop & Embedded Java



Object Allocation/Liveness/Locality

- **Heap Volume**
 - Allocated, Live, Allocated/Live
- **Object Count**
 - Allocated, Live, Allocated/Live
- **Object Size**
 - Allocated, Live
- **Measured on IBM J9 using JVMPI – forced GC once in 10k allocation**

Object Allocation/Liveness/Locality

	Heap Volume(MB)			Average Object Size	
	Allocated	Live	Alloc/Live	Allocated	Live
<i>Benchmarks</i>					
Min	0.06	0.05	1.29	29.67	31.77
Max	101.11	25.62	153.82	142.08	883.32
Average	36.47	7.22	30.57	70.48	220.37
<i>Applications</i>					
Min	0.20	0.09	2.30	32.03	35.12
Max	211.15	0.52	407.31	49.67	90.67
Average	10.12	0.21	29.36	38.01	54.10

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Code Reuse - metrics

- **Hot function call**
- **Library % of hot function calls**
- **Hot lib function calls**
- **% of calls that are to lib**
- **same metrics for cycles**
- **Total calls**
- **Total function count**
- **Measured using Spring Wireless Toolkit**

Code Reuse

	hot fn - 80% calls	hot fn - 90% calls	lib % of hot fn calls	lib % of hot fn cycles	hot lib fns - 90% cycles	% of lib cycles	Total Fnts
Benchmarks							
Min	3	4	0	0	0	0.34	78
Max	12	19	81.9	49.38	8	48.61	172
Avg	7	11	31.25	14.14	2	14.7	133
Application							
Min	1	1	2.33	6.59	1	10.94	43
Max	29	44	100	100	16	92.41	318
Avg	12	17	40.19	65.48	6	63.39	122

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Summary

- **Characterized industry embedded Java benchmarks**
- **Representativeness wrt to 50 real cell phone apps**
 - Code complexity, object allocation, code reuse
- **Embedded Java benchmarks need improvement**
 - Apps have larger range vs. benchmarks
 - Stark difference in object allocation/live properties
 - Limited code reuse in Apps
- **Significant complexity of desktop Java benchmarks => Embedded Java benchmarks are distinct enough**

Acknowledgment & Q|A

- **Prof. Kathryn S McKinley – UT Austin**
- **LCA website- <http://lca.ece.utexas.edu/>**

■ **Q|A**